Republic of Iraq Ministry of Higher Education & Scientific Research Supervision and Scientific Evaluation Directorate Quality Assurance and Academic Accreditation International Accreditation Dept.

Academic Program Specification Form For The Academic

University: Tikrit university College : Computer Science and Mathmatics Number Of Departments In TheCollege: Date Of Form Completion: 7/2/2024

TEMPLATE FOR PROGRAMME SPECIFICATION

HIGHER EDUCATION PERFORMANCE REVIEW: PROGRAMME REVIEW

PROGRAMME SPECIFICATION

This Program Specification provides a concise summary of the main features of the program and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if he/she takes full advantage of the learning opportunities that are provided. It is supported by a specification for each course that contributes to the program.

1. Teaching Institution	College of computer science and mathematics					
2. University Department/Centre	Department of Computer science					
3. Program Title	Internet of Things (IoT)					
4. Title of Final Award	Master's degree in computer science					
5. Modes of Attendance offered	One semester					
6. lecturer name	Asst.Prof.Dr. Muhaned Thiab Mahdee Al- Hashimi,					
7. Other external influences	Not available					
8. Date of production/revision of	7/2/2024					
this specification						
9. Aims of the Program						
1- Describe what IoT is and how it works today						
2- Recognize the factors that contributed to the emergence of IoT						
3- Design and program IoT devices						
4- Use real IoT protocols for communication						
5- Secure the elements of an IoT device						

6- Design an IoT device to work with a Cloud Computing infrastructure.

7- Transfer IoT data to the cloud and in between cloud providers

8-Define the infrastructure for supporting IoT deployments

9- Knowing and studying the electronic components that make up the Arduino boards.

10- Knowing the Arduino IDE

A. A Cognitive goals

A1. The overall goal of this course is to enable you to build an IoT system from the ground up. Note, this is an IoT system; as you'll learn, there's extensive variety insofar as to what an IoT system can be. That said, during this course, you'll learn the various kinds of IoT systems that you'll encounter and build one using representative technologies.

B. The skills goals special to the program.

- B1 Familiarity with how to build an Internet of Things system
- B2 Learn the different types of IoT systems
- B3 Building a system using some simulation software.
- B4 Knowledge of the Arduino IDE
- B5 Programming the Arduino board

Teaching and Learning Methods

1-Theoretical lectures

- 2- E-Learning
- 3- Using some simulation software to program the Arduino board
- 4- Using skills and presenting lectures electronically

Assessment methods

1- Theoretical exams.

2- Practical exams.

C. Affective and value goals

C1. Building the student's personality and ability to make decisions.

Teaching and Learning Methods

1-lectures

- 2- Lab & Arduino board simulation software
- 3- Questions and discussions in e-learning

Assessment methods

- 1. Discussion and exchange of experiences
- 2. work projects.
- 3. attendance (In-person) and electronic exams.
- 4. Duties to share ideas.

D. General and Transferable Skills (other skills relevant to employability and	
personal development).	

The main goal is to know the applications of the Internet of things and the method and programming of dealing with the Arduino boards.

Teaching and Learning Methods

Theoretical lectures and practical labs

Assessment Methods

- 1. Arduino board design and programming projects (practical).
- 2. paper exams.
- 3. discussions.

11. Program	Structure			
Level/Year	Course or Module Code	Course or Module Title	Credit rating	12. Awards and Credits
One semester		Internet of thing IoT	32 H	Master Degree
				Requires () credits

13. Personal Development Planning

Knowing the important applications of the Internet of Things, the method of dealing and programming the Arduino boards.

14. Admission criteria.

Nomination and official acceptance in the light of the average and exam testing and according to the study's acceptance channels and instructions issued by the Ministry of Higher Education and Scientific Research.

15. Key sources of information about the program

Internet of Things A Hands-On Approach by Arshdeep Bahga, Vijay Madisetti

	Curriculum Skills Map																		
	please tick in the relevant boxes where individual Programme Learning Outcomes are being assessed																		
				Programme Learning Outcomes															
Year / Level	Year / Course Course Course Title Core (C) Level (O)		Knowledge and understanding		Subject-specific skills			Thinking Skills			General and Transferable Skills (or) Other skills relevant to employability and personal development								
				A1	A2	A3	A4	B1	B2	B3	B4	C1	C2	C3	C4	D1	D2	D3	D4
One semester		Internet of thing IoT	core																

TEMPLATE FOR COURSE SPECIFICATION

HIGHER EDUCATION PERFORMANCE REVIEW: PROGRAMME REVIEW

COURSE SPECIFICATION

This Course Specification provides a concise summary of the main features of the course and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if he/she takes full advantage of the learning opportunities that are provided. It should be cross-referenced with the programme specification.

1. Teaching Institution	College of Computer Science and Mathematics					
2. University Department/Centre	Department of Computer Science					
3. Course title/code/ lecturers	Internet of Things IoT /One Semester/ / Lec. Dr. Muhaned Thiab Mahdee Al-Hashimi,					
4. Modes of Attendance offered	weekly					
5. Semester/Year	Semester					
6. Number of hours tuition (total)	32 hours					
7. Date of production/revision of this	7/2/2024					
specification						
8. Aims of the Course						
1- Describe what IoT is and how it works today						
2- Identify the factors that contributed to the emergence of	things					
3- Design and programming of Internet of Things devices						
4- True Internet of Things protocol for communication						
5- Securing IoT Device Elements						
6- Designing an IoT device to work with a cloud boot opportunity.						
7- Transferring IoT data to the cloud and between cloud service patterns.						
8- Define the infrastructure to support image deployments.						
9- Knowing and studying the electronic components that make up the Arduino boards.						
10- Knowing the Arduino IDE						

9. Learning Outcomes, Teaching ,Learning and Assessment Methode

A- Cognitive goals.

A1. The overall goal of this course is to enable you to build an IoT system from the ground up. Note, this is an IoT system; as you'll learn, there's extensive variety insofar as to what an IoT system can be. That said, during this course, you'll learn the various kinds of IoT systems that you'll encounter and build one using representative technologies.

B. The skills goals special to the course.

- B1 Familiarity with how to build an Internet of Things system
- B2 Learn the different types of IoT systems
- B3 Building a system using some simulation software.
- B4 Knowledge of the Arduino IDE
- B5 Programming the Arduino board

Teaching and Learning Methods

- 1-Theoretical lectures
- 2- E-Learning
- 3- Using some simulation software to program the Arduino board
- 4- Using skills and presenting lectures electronically

Assessment methods

- 1- Theoretical tests
- 2- Practical tests
- 3- Reports, studies and practical application
- 4- Daily exams

C. Affective and value goals

C1. Building the student's personality and ability to make decisions.

Teaching and Learning Methods

previously mentioned

Assessment methods

previously mentioned

D. General and rehabilitative transferred skills(other skills relevant to employability and personal development)

The main goal is to know the applications of the Internet of things and the method and programming of dealing with the Arduino boards.

10. Course Structure						
Week	Hour s	ILOs	Unit/Module or Topic Title <i>Theoretical and</i> <i>Practical</i>	Teachin g Metho d	Assessm ent Metho d	
1	2	Understand the concepts, basics and application	Introduction about IoT / IoT Background / IoT Definition/ IoT Concept / IoT Framework	give lectures with explanation and clarification using the computer	Daily exam - and computer application	
2	2	Understand the concepts, basics and application	IoT Characteristic.	give lectures with explanation and clarification using the computer	Daily exam - and computer application	
3	2	Understand the concepts, basics and application	Physical design of IoT. Things in IoT IoT Protocols Logical design of IoT. IoT Functional Blocks. IoT Communication Models	give lectures with explanation and clarification using the computer	Daily exam - and computer application	
4	2	Understand the concepts, basics and application	IoT Enabling Technologies Wireless Sensor Network s Cloud Computing Big Data Analytics Communication Protocols Embedded Systems	give lectures with explanation and clarification using the computer	Daily exam - and computer application	
5	3	Understand the concepts, basics and application	IoT levels and deployment templates IoT Level-1 IoT Level-2 IoT Level-3 IoT Level-4 IoT Level-5 IoT Level-6	give lectures with explanation and clarification using the computer	Daily exam - and computer application Daily exam - and computer application	
6	3	Understand the concepts, basics and application	IoT & M2M M2M Differences and Similarities between M2M and IoT	give lectures with explanation and clarification using the computer	Daily exam - and computer application	
7	3	Understand the concepts, basics and application	SDN and NFV for IoT	give lectures with explanation and clarification using the computer	Daily exam - and computer application	
8	3	Understand the concepts, basics and application	Domain-Specific IoTs • Introduction • Home Automation • Cities • Environment	give lectures with explanation and clarification using the computer	Daily exam - and computer application	
9	3	Understand the concepts, basics and	Domain-Specific IoTs Energy 	give lectures with explanation and clarification	Daily exam - and computer	

		application	 Retail Logistics Agriculture Industry Health & Lifestyle 	using the computer	application
10	3	Understand the concepts, basics and application	The building blocks of IoT	give lectures with explanation and clarification using the computer	Daily exam - and computer application
11	3	Understand the concepts, basics and application	Basic principles of electronic components العناصر الالكترونية. المقاومة الكهربانية. المكثف. الترانزستور . الصمام الثنائي الباعث للضوء. افوميتر.	give lectures with explanation and clarification using the computer	Daily exam - and computer application
12	3	Understand the concepts, basics and application	Basic principles of electronic components راسم اشارة. كاوية اللحام. محرك تيار مستمر. الدارات الالكترونية المتكاملة. الدارات المتكاملة القياسية. الدارات المتكاملة القياسية. الدارات المتكاملة القياسية. الدارات المتكاملة القياسية. الدائرة المؤقت الزمني متعدد الاغراض. الوصل الميكانيكي (المرحل او الريلي).	give lectures with explanation and clarification using the computer	Daily exam - and computer application
13	3	Understand the concepts, basics and application	Introduction to Arduino 1. Arduino UNO 2. Arduino Mega 3. Arduino NANO 4. Arduino (mini, pro MINI) 5. Arduino Leonardo	give lectures with explanation and clarification using the computer	Daily exam - and computer application
14	3	Understand the concepts, basics and application	6. Arduino Micro 7. Arduino Due 8. Arduino Mega ADK 9. Arduino LilyPad 10. Arduino Gemma	give lectures with explanation and clarification using the computer	Daily exam - and computer application
15	3	Understand the concepts, basics and application	11. Arduino Fio 12. Arduino Esplora 13. Arduino Robot 14. Arduino YUN 15. Arduino Tian	give lectures with explanation and clarification using the computer	Daily exam - and computer application
16	3	Understand the concepts, basics and application	 16. Arduino Ethernet 17. Arduino BT 18. Arduino M0 19. Arduino Zero 20. Arduino MKR ZERO Memory of Arduino 		Daily exam - and computer application

11. Infrastructure						
1. Books Required reading:	Internet of Things A Hands-On Approach by Arshdeep Bahga, Vijay Madisetti					
2. Main references (sources)	Internet of Things A Hands-On Approach by Arshdeep Bahga, Vijay Madisetti					
A- Recommended books and references (scientific journals, reports).	Internet of Things A to Z Technologies and Applications Edited by Qusay F. Hassan					
B-Electronic references, Internet sites	Different internet References					
12. The development of the curriculum plan						
Training courses and the use of the Internet to increase scientific knowledge Taking advantage of the computer to extract clarifications for school students and during seminars in other subjects, update of the curriculum yearly						